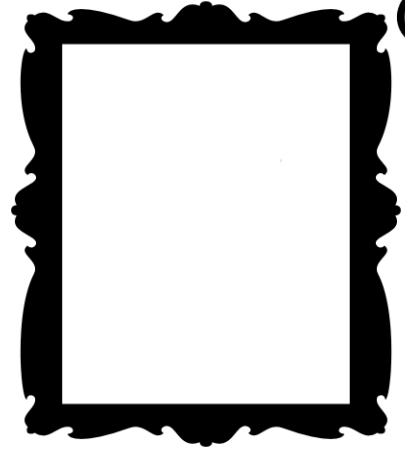


# GREY ANGELS



NAME: \_\_\_\_\_

TYPE: \_\_\_\_\_

CONCEPT: \_\_\_\_\_

LIFE POINTS    
TOTAL CURRENT

DRAMA POINTS    
TOTAL CURRENT

EXPERIENCE    
TOTAL UNSPENT

## ATTRIBUTES

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

PERCEPTION

WILLPOWER

## SKILLS

ACROBATICS	<input type="text"/>	NOTICE	<input type="text"/>
ART	<input type="text"/>	OCCULTISM	<input type="text"/>
COMPUTERS	<input type="text"/>	SCIENCE	<input type="text"/>
CRIME	<input type="text"/>	SPORTS	<input type="text"/>
DOCTOR	<input type="text"/>	_____	<input type="text"/>
DRIVING	<input type="text"/>	_____	<input type="text"/>
GETTING MEDIEVAL	<input type="text"/>	_____	<input type="text"/>
GUŦ FU	<input type="text"/>	_____	<input type="text"/>
INFLUENCE	<input type="text"/>	_____	<input type="text"/>
KNOWLEDGE	<input type="text"/>	_____	<input type="text"/>
KUNG FU	<input type="text"/>	_____	<input type="text"/>
LANGUAGES	<input type="text"/>	_____	<input type="text"/>
MR. FIX-IT	<input type="text"/>	_____	<input type="text"/>

## INITIATIVE

+  =  + d10  
DEXTERITY BONUSSES TOTAL

## SUCCESS LEVELS

TOTAL	LEVELS	DESCRIPTION
9 to 10	1	ADEQUATE
11 to 12	2	DECENT
13 to 14	3	GOOD
15 to 16	4	VERY GOOD
17 to 20	5	EXCELLENT
21 to 23	6	EXTRAORDINARY
24 to 26	7	MIND-BOGGLING
27 to 29	8	OUTRAGEOUS
30 to 32	9	SUPERHEROIC
33 to 35	10	GOD-LIKE
+3	+1 PER	BEYOND KICKASS

## NOTES





# COMBAT MANEUVERS

MANEUVER	BONUS	BASE DMG.	NOTES
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

MANEUVER	ROLL	DAMAGE
Axe	Dex+GM	5xStr Slash/stab
Baseball Bat	Dex+GM/Sports	4x(Str+1) Bash
Baton	Dex+GM	3xStr Bash
Big Ass Pistol	Dex+GF	18 Bullet
Big Ass Sword	Dex+GM (2h)	5x(Str+1) Slash/stab
Big Knife	Dex+GM	3xStr Slash/stab
Big Pistol	Dex+GF	15 Bullet
Bow	Dex+GM	4xStr Slash/stab
Crossbow	Dex+GM	16 Slash/stab

MANEUVER	ROLL	DAMAGE
Knife	Dex+GM	2xStr Slash/stab
Pigsticker	Dex+GM	2x(Str -1) Slash/stab
Pistol	Dex+GF	12 Bullet
Pistol Crossbow	Dex+GM	10 Slash/stab
Quarterstaff	Dex+GM (2h)	3x(Str+1) Bash
Shotgun	Dex+GM	20 Bullet
Spear	Dex+GM (2h)	3x(Str+1) Slash/stab
Stake	Dex+GM	2xStr Slash/stab
Sword	Dex+GM	4xStr Slash/stab